



## About me

I'm a UX Designer with over 10 years of experience, skilled in leading interdisciplinary teams and defining and implementing both long-term and short-term strategies. Proficient in designing for web, mobile, and native applications, as well as in developing and maintaining design systems. I provide consistent UX solutions, well-defined scenarios, wireframes and interactive high-fidelity mockups. Additionally, I collaborate with front-end developers and offer support in agile methodologies.

## Skills and Competencies

### UX & UI

- UX research
- UI design
- UX Team Leading
- Wireframes
- User testing
- Design systems
- Accessibility
- Interactive Prototypes

### Development & front-end

- HTML
- CSS
- SASS
- SCSS
- PHP
- jQuery
- GIT
- SVN
- Bootstrap
- Storybook
- C#
- JIRA
- NodeJS
- IntelliJ
- Confluence

### Tools

- Figma
- Adobe XD
- Sketch
- Axure RP
- InVision
- Abstract
- Illustrator
- InDesign
- Photoshop
- After Effects
- Unity
- Miro
- Lucidchart
- Jira

### Languages

- Polish
- English
- German
- Russian

## Education

**AGH University of Science and Technology**  
SEPTEMBER 2009

Master of Science in Engineering, Specialization in Industrial Technology.

**Secondary Technical School of Communication Technology and Electronics**  
MAY 2004

Bachelor of Technology (B.Tech.) in Computer Science and Communications Technology.

### Senior UX Designer | Ocado Technology

MARCH 2023 – PRESENT

- Leading a UX team focused on the UX patterns initiative.
- Defining UX workflows and processes.
- Conducting UX research.
- Mentoring other UX and UI designers.
- Developing UI solutions for both Ocado's internal and external applications.
- Facilitating workshops with engineers and project managers.
- Collaborating with interdisciplinary teams.
- Creating branding materials and animations.

### Senior UX Designer | DB Schenker

APRIL 2022 – FEBRUARY 2023 (1 YEAR)

- Defining the strategy, goals, and processes for the design system.
- Leading an interdisciplinary team focused on the design system.
- Conducting UX research.
- Providing UX and UI design for DB Schenker's applications.
- Facilitating UX workshops for stakeholders and clients.
- Developing UX strategy and processes.
- Supporting developers in implementing design solutions.

### Lead UX/UI Designer | Guidewire Software

NOVEMBER 2019 – FEBRUARY 2022 (3 YEARS)

- Conducting UX research and analysis.
- Creating UI.
- Leading a UX/UI team in the transition to a new design system.
- Developing strategies and functionalities for the design system.
- Maintaining the Guidewire Jutro design system.
- Designing new components in collaboration with project managers and developers.
- Creating UX documentation for components and the Jutro design system.
- Collaborating with interdisciplinary teams.

### Senior UX/UI Designer | Brown Brothers Harriman

APRIL 2016 – OCTOBER 2019 (4 YEARS)

- Creating wireframes and providing high-fidelity, interactive prototypes that are developer-ready.
- Collaborating closely with developers to provide application components.
- Developing a company-wide design system.
- Managing projects using JIRA.
- Reviewing code in Crucible.
- Overseeing application development.
- Supporting developers throughout the project lifecycle.
- Working alongside product owners to ensure alignment.

### UX/UI Designer | Smart4Aviation

DECEMBER 2014 – MARCH 2016 (1.5 YEAR)

- Conducting UX/UI research.
- Creating wireframes, high-fidelity mockups, and interactive prototypes.
- Assisting developers with front-end coding.
- Managing corporate identity.
- Designing promotional materials.

### UX/UI Designer | iTelo Sp. z o.o.

MAY 2013 – AUGUST 2014 (1 YEAR)

### UX/UI Designer | E-FISH sp. z o.o.

SEPTEMBER 2012 – MARCH 2013 (1 YEAR)

### Web Designer | Variant S. A.

JANUARY 2010 – AUGUST (3 YEARS)